### **Expert Evaluation Notes**

**Cognitive Walkthrough Technique Questions:**

* Is the effect of the action the same as the user's goal?
* Can the user see that the action is available?
* Will the user understand that this is the correct action to take?

**Task 1: plan a workout**

**Click on the planning function**

**Is the effect of the action the same as the user's goal?** Yes. The user expects an interface to plan their next workout, including setting the location, date, time, and other parameters—exactly what the system allows.

**Can the user see that the action is available?** Yes. The user correctly identifies the planning function and clearly sees the input fields for the relevant data.

**Will the user understand that this is the correct action to take?** Yes. The interaction is intuitive, and the user understands that clicking the planning feature and filling in the fields is the appropriate step.

**After performing the action, will the user understand the feedback received?** Yes. The system confirms the data entered by displaying it clearly. The interface behaves as expected.

**Observation:** The participant changed the time several times, indicating that the interface allows for easy adjustments.

### **Save the Workout**

**Is the effect of the action the same as the user's goal?** Partially. The user expects a simple save action, but the option to search for a partner is also triggered.

**Can the user see that the action is available?** Yes, the “Save” button is clearly visible.

**Will the user understand that this is the correct action to take?** Yes.

**After performing the action, will the user understand the feedback received?** Not completely. The user did not expect the partner search option to open immediately.

### **Critical Issue:**

The user did not find the end of the action intuitive when guided by the Save and Find Partner button.They expected two separate buttons:

* One for saving their next training session
* One for finding a running partner

**Task 2: Search for a Training Partner**

**Click on “find training partners”**

**Is the effect of the action the same as the user's goal?** Yes, the user is able to search for compatible people.

**Can the user see that the action is available?** Yes, they navigate to “Discover.”

**Will the user understand that this is the correct action to take?** Yes, it is intuitive.

**After performing the action, will the user understand the feedback received?** Yes, they can see potential partners and start a chat.

**Task 3: reply to a partner**

**Click on the notify Bell**

**Is the effect of the action the same as the user's goal?** Yes, the user can access the notification and respond**.**

**Can the user see that the action is available?** Yes, they notice the presence of notifications.

**Will the user understand that this is the correct action to take?** Yes, they know how to enter the chat.

**After performing the action, will the user understand the feedback received?** Yes, everything appears consistent.

**Key Insights and Identified Issues**

**Overall interface clarity:** Good. The user is able to navigate effectively and complete the tasks.

**Main weaknesses:**  
There are multiple entry points for the same function (e.g., **notification bell** and **Discover** both lead to potential partner interactions), which may cause confusion.

**Ambiguity in the “Save” function:** The user does not expect that saving also initiates the partner search.

**Pleasant surprise:** The connection between planning and partner search was ultimately perceived positively.

**Feedback and notifications:** Work as expected, and the chat feature is considered useful.